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[Good morning, Good afternoon, Good evening], the number you have dialled has changed. Please dial the area code <Area Code> followed by the new number <B-party number>. { loop infinite | <half second pause> I repeat, please dial the area code <Area Code> followed by the new number <B-party number> }

Beispiel 1

Your call costs <Dollar> (_Dollar/Dollars) (_and _<Cent> (_Cent/ Cents).

Beispiel 2

Your call { <DollarUnequalZero | costs <Dollar> (Dollar/Dollars) | is free }

Beispiel 3

Your calls will be forwarded ; to your answer machine.

Beispiel 4

Your calls will be forwarded ; to your mobile telephone !

Beispiel 5

Figur 1

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You entered a filter for the following directory
numbers: { *Repetitive* | <DN> }

Beispiel 6

Hello, welcome by XYZ. All lines are busy. Your call
is being queued. { *loop infinite* | You are the <xth> in
the queue { *pool* | 1 : <music1> | 2 : <music2> | ELSE
: <wait tone> } }

Beispiel 7

<<ThreeToneSuite>> No abonnee on this number
'where ThreeToneSuite is defined like "<Tone800Hz> ;
<Tone1000Hz> ; <Tone1200Hz> ; <Pause500ms>"

Beispiel 8

((Russian announcement)) Your call costs <Costs>
(Roubel/Roublei/Roublia)

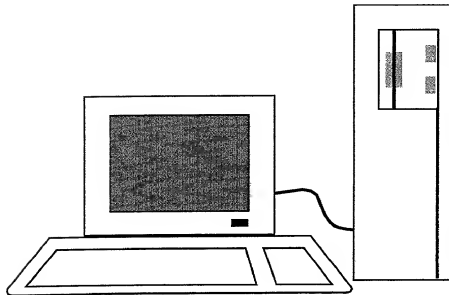
Beispiel 9

((Russian announcement. Using a simulation via macro of the Slavic
Parameter_Fixed Segment in the example above)) Your call costs
<Costs> <<SlavicParFixed | <Costs> ; Roubel ;
Roublei ; Roublia>> 'using the macro template
SlavicParFixed defined as {[1] 1 : [2] | ELSE: {([1]) %
100) | 11, 12, 13, 14 : [3] | ELSE : { ([1]) % 10) |
1, 2, 3, 4 : [4] | ELSE : [3] } } }

Beispiel 10

Figur 2

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Figur 3